



Our Purpose: UCSB Adventure Climbing Center exists to positively improve campus and community life by providing educational and recreational experiences which promote responsible climbing behavior, safety awareness, physical and mental strength and teamwork in a supportive environment that has an acceptable level of risk.

Who we are looking for: The Climbing Center Staff is a special breed within the Recreation Center. We need people who are proactive self starters, eager to learn more and willing to go the extra mile... with weight on their backs! Our best candidates are those who take the initiative, excel at multitasking and believe there is always work to be done and/or something new to learn about.

ACC Staff Qualifications:

- Minimum of one <u>full</u> year of climbing experience
- Demonstrate a thorough knowledge of the belay systems (including various belay techniques, knots, climber/belayer commands)
- Ability to recognize high risk/dangerous climbing behavior or technique and to communicate safety issues to participants
- Familiarity with proper use and function of all climbing equipment (including autobelays)
- Ability to monitor participants belaying and recognize poor belay techniques
- Demonstrate excellent communication skills
- Familiarity with Adventure Climbing Center policies and procedures
- Ability to abide by and enforce program policies and procedures
- Successfully complete ACC Staff Training
- Current First Aid and CPR/AED certifications
- Knowledge of rescue systems and the ability to perform rescues and evacuations.
- Ability and knowledge to set up, take down and inspect climbing ropes
- Have ability to work with diverse populations
- Safety attitude and awareness

Route Setter Qualifications:

- Attend ACC Route Setter training
- Ability to abide by and enforce program policies and procedures
- Attend mandatory quarterly training meetings
- Ability to set routes of varying difficulty for all body types and levels of ability
- Ability to communicate effectively with the ACC Manager & Head Route Setter

Indoor Instructor Qualifications:

- All ACC Staff qualifications
- Current First Aid and CPR/AED certifications
- Climbing Wall Instructor Certification (PCIA, AMGA, CWA or equivalent)
 - Good communication skills
 - Can present all information on a lesson plan in a clear and effective manner
 - Can demonstrate proper climbing and belay techniques
- Ability to effectively teach
- Demonstrated judgment, skills and experience necessary to be an instructor
- Knowledge of rescue systems and the ability to perform rescues and evacuations
- Completion of Instructor Development Progress Form.

How do I become an ACC Staff Member? You will need to fill out an application and schedule a time for an interview with the ACC Manager. Once accepted, you will begin training by scheduling times with the ACC Manager or an ACC Supervisor to work with you on getting your "Staff Check Off Sheet" completed. Once completed, submit an availability sheet for the appropriate quarter and the ACC Manager will add you to the schedule.

How much do I get paid? Wall Staff begin at \$9/hr and go to \$10/hr once you have completed the "Staff Check Off Sheet." You are then eligible for a \$0.25 increase per year of service. There are also opportunities to run private groups for \$9.75/hr to start.

Do I need any special certificates to be a member of the ACC Staff? Aside from completing training, staff are required to have current First Aid, CPR for the Professional Rescuer and AED certificates. All professionals in the adventure industry are required to have a minimum of these certificates. More emergency training is a good idea. The more you know the better prepared you will be to prevent and deal with an emergency.

How much time do I need to devote to be on ACC Staff? To be active for the current quarter, you must be available for a minimum of 5 hours spread across a minimum of 2 shifts per week. You will also need to attend mandatory staff meetings held at the beginning of each quarter, usually at 7pm the evening before the schedule begins (Sunday).

What are some of the staff perks? For active staff we offer access to pro-deals, DVD and ACC Library checkout privileges, free harness rentals for personal use, \$1 climbing shoe rental for personal use, a punch card for free harness and shoe rentals for friends/family, free clinics and climbing courses when space remains, and discounts on all other Adventure Programs offerings.

How do I become an Instructor? Take the 20 hour Professional Climbing Instructor Association (PCIA) Climbing Wall Instructor Course or equivalent. Volunteer to assist in clinics and work with other instructors and the ACC Manager to get your "Instructor Development Progress Form" checked off. Once completed, you can schedule yourself for public clinics or be assigned to private clinics.

What are my opportunities for growth within the program? Your growth within the program mostly depends on how much energy and desire you have for growth. The time, energy, and your availability will affect how quickly you begin advancing and teaching your own courses. The most advanced level for ambitious ACC staff members is to take the Leadership Training Course and go on the Outdoor Instructor Track.

Where can I get more information and an application? Attend our annual open Spring Staff Training in May! Or you can come into the Adventure Climbing Center, call (805)893-3737, or download one from the website at Gauchosplay.com/Adventure

Director's note: We are looking for responsible and reliable individuals who love working with people. We desire staff that enjoy sharing their experiences with other people in order to help those people feel a sense of accomplishment and success. Your awareness, risk management and customer service skills are far more important than how advanced or how long you have climbed. Humility goes a long way. If you are that type of person and wish to improve your leadership skills and expand your adventure experiences, we want you. We look forward to training enthusiastic people who want to work hard and play even harder. The more you put into the program, the more you will get out of it.